

**Note* This schedule may be subject to change to accommodate shows or other events at the discretion of the instructor.*

Monday

- **Examine** different parts of a ship
- **Embody** a pirate by crafting the appropriate attire
- **Write** a message in a bottle
- **Dabble** in alchemy to make pirate's treasure

Tuesday

- **Integrate** a compass into navigation
- **Practice** cartography by creating maps
- **Test** buoyancy of ships
- **Create** a telescope



Wednesday

- **Solve** a treasure hunt
- **Assess** how pirates used simple machines
- **Identify** the different layers of the ocean
- **Experiment** with baking soda and ice

Thursday

- **Experiment** with currents in water
- **Design** sailing boats
- **Learn** how to treat common illnesses of pirates
- **Identify** different jobs pirates would have



Friday

- **Implement** different knots used by pirates
- **Mint** my own pirate coins
- **Recall** my journey in a captain's log